



Sherman Ming

UI + UX DESIGNER

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ACCOMPLISHMENTS

Duke of Edinburgh Gold & Silver
SFU Dean's Honour Roll (2020)
ABRSM Practical Piano Grade 8

EDUCATION

SIMON FRASER UNIVERSITY
September 2017 - Present
Expected Grad - 2024 Jan
Interactive Arts and Technology,
BSc

SHA TIN COLLEGE (ESF)
Sept 2014 - May 2017
International Baccalaureate
Diploma Program
IB Bilingual Diploma in English
and Chinese

WORK EXPERIENCE

Indochino
Sept 2019 - March 2020
Style Guide

Starbucks
Jan 2019 - August 2019
Barista

SKILLS

Languages : HTML, CSS

Tools : Figma, Adobe XD, Sketch, Zeplin, Principle, ProtoPie

Misc. : Adobe Illustrator, Adobe Photoshop, Procreate, Miro

Competencies : UX Research, UI Design, Design Process, Wire-framing, Prototyping,
User + Usability Testing, Heuristic Evaluation, Developer Handoff

INDUSTRY EXPERIENCE

UI + UX DESIGN INTERN | OSENSA Innovations | Co-op **May 2022 - Present**
Figma, Zeplin, Adobe Illustrator, Adobe Photoshop, Miro

- Created an online portal for an industrial PC for users to control and configure all of their device's functionalities and ports anytime, anywhere through a web browser.
- Crafted meaningful user experiences among a variety of user touch points for this industrial PC product including mainly the online portal but also the marketing website, packaging, and the UV printed label on top of its electronic enclosure.

UI + UX EXPERIENCE

UI + UX DESIGNER | Cineplex Redesign | Personal **June 2022 - Sept 2022**
Figma, Principle, Procreate, Miro

- Redesigned the official Cineplex mobile application as a personal project by first conducting user research and then using the findings to solve usability issues with the existing app.
- Implemented the full design process from Empathize to Testing to understand my users needs and wants and created a redesigned interface that is inclusive, user-friendly, and most importantly designed for real users.

UI + UX DESIGNER | SFU Health & Counselling | Academic **Jan 2022 - April 2022**
Figma, Sketch, ProtoPie, Adobe Photoshop, Miro

- Created a CRM (Customer Relationship Management) interface for the receptionists at SFU H&C to handle the influx in student appointments following the return to campus transition.
- Conducted user interviews to understand the root of the problem and went back to users after the completion of our prototype to conduct usability testing to see whether improvements can be made.

UI + UX DESIGNER | Cool Beans Cafe | Academic **Sept 2021 - Dec 2021**
Figma, Zeplin, Adobe Photoshop, VSCode, HTML, CSS

- Designed and implemented a website for a cafe that displays menu items and provides an online reservation booking functionality to users.
- Ensured site was fully web responsive by first wire-framing and designing for all viewport sizes and then implementing it by using HTML, CSS, Flexbox and CSS Grids.

UI + UX DESIGNER | Momio Mobile App | Academic **Sept 2021 - Dec 2021**
Figma, Zeplin, Miro, Android Studio, Kotlin, HTML, CSS

- Collaborating in a group of 3 to create an Android Mobile app that protects woman from postpartum depression.
- Wire-framed using Figma and implemented it using Android Studio for an introductory class to mobile computing.